

Merge项目 - BUG #1437076

【release_260210】【广告】广告播放完后有报错

2026-02-11 17:52 - D杜海涛

状态:	关闭	开始日期:	
优先级:	中	计划完成日期:	
指派给:	D杜海涛	% 完成:	0%
类别:		预期时间:	0.00 小时
目标版本:		耗时:	0.00 小时
严重程度:	一般	打回次数:	
修复难度:			

描述

```
Error: > [BH_NetworkManager]17:50:31.213 OnError: OnError ws://10.233.96.252:9002/ State:Open connectTimeout:20 requestTimeout:60
Error:Request Finished with Error! Exception: TCP Stream closed unexpectedly by the remote server  at
BestHTTP.WebSocket.Frames.WebSocketFrameReader.ReadByte (System.IO.Stream stream) [0x00000] in
<00000000000000000000000000000000>:0

  at BestHTTP.WebSocket.Frames.WebSocketFrameReader.Read (System.IO.Stream stream) [0x00000] in
<00000000000000000000000000000000>:0

  at BestHTTP.WebSocket.WebSocketResponse.ReceiveThreadFunc () [0x00000] in <00000000000000000000000000000000>:0

  at System.Threading.ExecutionContext.RunInternal (System.Threading.ExecutionContext executionContext, System.Threading.ContextCallback
callback, System.Object state, System.Boolean preserveSyncCtx) [0x00000] in <00000000000000000000000000000000>:0

Network.BH_NetworkManager:OnError(Object, EventArgs) (at
E:/JENKINS_HOME/workspace/Merge_Android_Line1/GGMergeUnity/Assets/GameFramework/Network/BH_NetworkManager.cs:561)
Framework.Log.GGDebug.LogError(Object, String)
AOT.Network.BHWebSocket.BestHttp_WebSocket:OnWebSocketError(WebSocket, String)
BestHTTP.WebSocket.OverHTTP1:OnInternalRequestCallback(HTTPRequest, HTTPResponse)
BestHTTP.Core.RequestEventHelper.HandleRequestStateChange(RequestEventInfo)
BestHTTP.Core.RequestEventHelper.ProcessQueue()
BestHTTP.HTTPManager.OnUpdate()
BestHTTP.HTTPUpdateDelegator.CallOnUpdate()
BestHTTP.HTTPUpdateDelegator.ThreadFunc()
System.Threading.ExecutionContext.RunInternal(ExecutionContext, ContextCallback, Object, Boolean)
```

历史记录

#1 - 2026-02-11 17:55 - H黄正举

断网了，服务器那边的问题

#2 - 2026-02-11 17:56 - H黄正举

- 指派给从H黄正举 变更为D杜海涛

#3 - 2026-03-05 16:48 - D杜海涛

- 状态从新建 变更为关闭