

## Merge项目 - BUG #1437149

### 【release\_260303】切换未下载的语言时有报错

2026-03-03 18:10 - D杜海涛

状态:	关闭	开始日期:	
优先级:	中	计划完成日期:	
指派给:	Y袁晟铭	% 完成:	0%
类别:		预期时间:	0.00 小时
目标版本:		耗时:	0.00 小时
严重程度:	一般	打回次数:	
修复难度:			
<b>描述</b>			
<pre>Error: &gt; [default]17:51:56.696 DLC -- AssetPassiveDownload isRaw=False,name=arts_sccommon.bundle,hash=12dbfd75830314590e06e69f59a79e77,size=38844,downloadPath=/storage/emulated/0/Android/data/com.judian.hercomeback.gp/files/Bundles/arts_sccommon_12dbfd75830314590e06e69f59a79e77.bundle,url=https://intranetcdn.mahjongdreamone.com/merge/1.1.102122149/Bundles/Android/arts_sccommon_12dbfd75830314590e06e69f59a79e77.bundle,assets={Assets/ConfigAssetsData/bytes/SC/SCCommon/LanguageTbDialogEventSC.bytes}</pre>			
<pre>Framework.Log.GGDebug.LogError(Object, String) Framework.Log.GGDebug.LogExceptionWithoutWriting(String, String, Dictionary`2, Boolean, String) Framework.Resource.xAssetLoader.OnAssetPassiveDownload(ManifestBundle) xasset.BundleRequest.GetHandler(BundleRequest) xasset.BundleRequest.Reload(ManifestBundle) xasset.BundleRequest.Load(ManifestBundle) xasset.Dependencies.Load(ManifestBundle) xasset.Dependencies.LoadAll() xasset.Dependencies.LoadAsync(ManifestAsset) xasset.RuntimeAssetHandler.OnStart(AssetRequest) xasset.AssetRequest.OnStart() xasset.RequestQueue.Update() xasset.Scheduler.UpdateQueues() 1772532632454332.png</pre>			

### 历史记录

#1 - 2026-03-05 16:48 - D杜海涛

- 状态从新建变更为关闭