

## Merge项目 - BUG #1437184

### 【master】下载语言时未下载完时点确定会有个报错

2026-03-05 16:49 - D杜海涛

状态:	关闭	开始日期:	
优先级:	中	计划完成日期:	
指派给:	Y袁晟铭	% 完成:	0%
类别:		预期时间:	0.00 小时
目标版本:		耗时:	0.00 小时
严重程度:	一般	打回次数:	
修复难度:			

#### 描述

Exception: NullReferenceException: Object reference not set to an instance of an object.

Framework.Language.LanguageManager+<ShowLanguageDownloadTip>d\_\_65.MoveNext () (at E:/JENKINS\_HOME/workspace/Merge\_Android\_Line1/GGMergeUnity/Assets/GameFramework/Language/LanguageManager.Download.cs:148)

UnityEngine.UI.Graphic.SetVerticesDirty () (at <00000000000000000000000000000000>:0)

UnityEngine.UI.Text.set\_text (System.String value) (at <00000000000000000000000000000000>:0)

UnityEngine.SetupCoroutine.InvokeMoveNext (System.Collections.IEnumerator enumerator, System.IntPtr returnValueAddress) (at <00000000000000000000000000000000>:0)

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#### 历史记录

#1 - 2026-03-09 18:29 - Y袁晟铭

- 状态从 新建 变更为 验收完成/待测试

#2 - 2026-03-17 18:29 - D杜海涛

- 状态从 验收完成/待测试 变更为 关闭