Merge项目 - BUG #1437466

【广告】通过观看广告打破气泡获得棋子 到下一个存档点会有报错

2026-03-26 18:41 - D杜海涛

状态:	关闭	**开始日期:**	
优先级:	中	**计划完成日期:**	
指派给:	M缪宇鑫	**% 完成:**	100%
类别:		**预期时间:**	0.00 小时
目标版本:		**耗时:**	0.00 小时
严重程度:	一般	**打回次数:**	
修复难度:			

描述

Error: > [存档]18:12:02.826 嵌套上传: 旧action 19 旧 traceId 103 新action 33

Logical.DataCenter.Core.UserDataMgr_MyDataMgr:OperationBegin(Int32, String) (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/DataCenter/Core/UserDataMgr/UserDataMgr_MyDataMgr.cs:214)
Logical.DataCenter.Core.UserDataMgr_MyDataMgr:RunInOneOperation(Action, Int32, Boolean, String) (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/DataCenter/Core/UserDataMgr/UserDataMgr_MyDataMgr.cs:282)
Logical.UI.InGame.InGameView:BuyBubble() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/UI/InGame/Window/InGameView.ChessInfo.cs:845)
Logical.UI.InGame.InGameView:<BuyBubbleFreeCall>b__136_0() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/UI/InGame/Window/InGameView.ChessInfo.cs:838)
AdvertisementManager:<OnAdsSuccess>b__42_0() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/GameFramework/Advertisement/AdvertisementManager.cs:426)
Logical.DataCenter.Core.UserDataMgr_MyDataMgr:RunInOneOperation(Action, Int32, Boolean, String) (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/DataCenter/Core/UserDataMgr/UserDataMgr_MyDataMgr.cs:283)
AdvertisementManager:OnAdsSuccess() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/GameFramework/Advertisement/AdvertisementManager.cs:423)
Framework.Log.GGDebug:LogError(Object, String)
AOT.SDK.OverseasSDK:OnAdSuccess(String)
Error: > [存档]18:12:02.854 Begin和End非同一action: 旧ActionType 19 旧 traceId 103 新action 33

Logical.DataCenter.Core.UserDataMgr_MyDataMgr:OperationEnd(Int32, Boolean, IMessage) (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/DataCenter/Core/UserDataMgr/UserDataMgr_MyDataMgr.cs:257)
Logical.DataCenter.Core.UserDataMgr_MyDataMgr:RunInOneOperation(Action, Int32, Boolean, String) (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/DataCenter/Core/UserDataMgr/UserDataMgr_MyDataMgr.cs:284)
Logical.UI.InGame.InGameView:BuyBubble() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/UI/InGame/Window/InGameView.ChessInfo.cs:845)
Logical.UI.InGame.InGameView:<BuyBubbleFreeCall>b__136_0() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/UI/InGame/Window/InGameView.ChessInfo.cs:838)
AdvertisementManager:<OnAdsSuccess>b__42_0() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/GameFramework/Advertisement/AdvertisementManager.cs:426)
Logical.DataCenter.Core.UserDataMgr_MyDataMgr:RunInOneOperation(Action, Int32, Boolean, String) (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/Logical/DataCenter/Core/UserDataMgr/UserDataMgr_MyDataMgr.cs:283)
AdvertisementManager:OnAdsSuccess() (at E:/JENKINS_HOME/workspace/Merge_Android_Hotfix/GGMergeUnity/Assets/GameFramework/Advertisement/AdvertisementManager.cs:423)
Framework.Log.GGDebug:LogError(Object, String)
AOT.SDK.OverseasSDK:OnAdSuccess(String)
↔ ⌈ url1↔ 欲 烝 ⌈ 掩 ỉ ỗ ỏ ✂ weight standsour standcon 探 笥췐 毫脂鷽_ ▫騅 탴剑 뜫 圓 嵽혹 巍 蚳瞹窺 * 慪 ㅇ 枍囃 ṅ 훢 鴢놢=♥◆ᴉᴓᴉᴓ ʒ ♧♨ ♩ ʒ ♪ Ψ♫♬ ♭ ψ ♮ # Θ ɵ ♧♤♤ V ♤♤♤ v ♤[medal49

https://dumplog.mahjongdreamone.com:7443/bugs/20260326/notsetupuserId/182343__/

1774521699615599.png

历史记录

#1 - 2026-03-26 18:52 - M缪宇鑫

- 状态 从 新建 变更为 完成

- % 完成 从 0 变更为 100

#2 - 2026-03-30 16:44 - D杜海涛

- 状态 从 完成 变更为 关闭